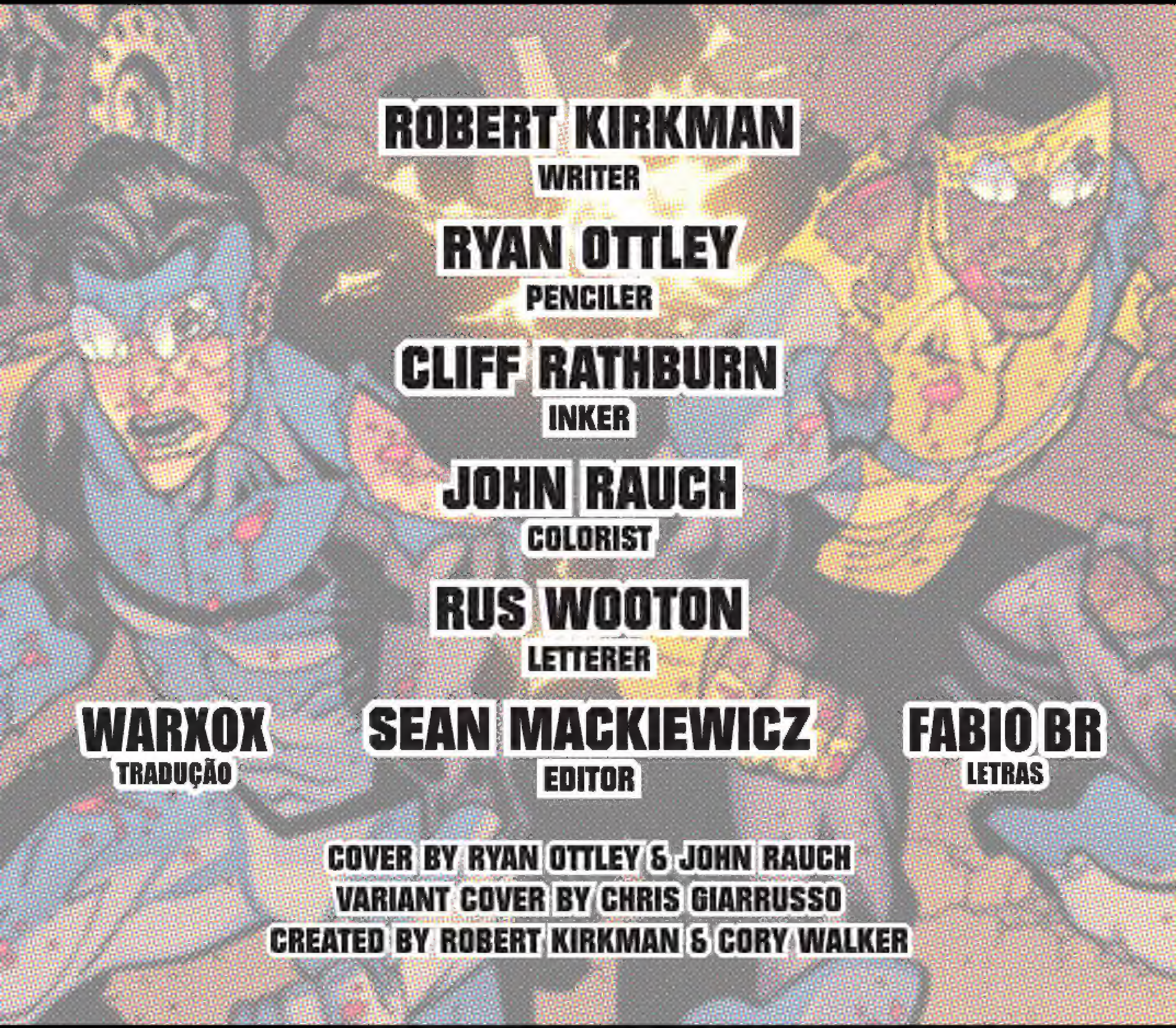
A MORTE DE TODOS
PARTE UM DE TRES
A MELHOR REVISTA DE SUPER-HERÓI DO UNIVERSO!
INVENCÍVEL
20
1992-2012
image
98
RYAN
ROBERT KIRKMAN
RYAN OTTLEY
CLIFF RATHBURN
JOHN RAUCH
GUARDIÕES DO GLOBO

image COMICS APRESENTA

INVENCÍVEL



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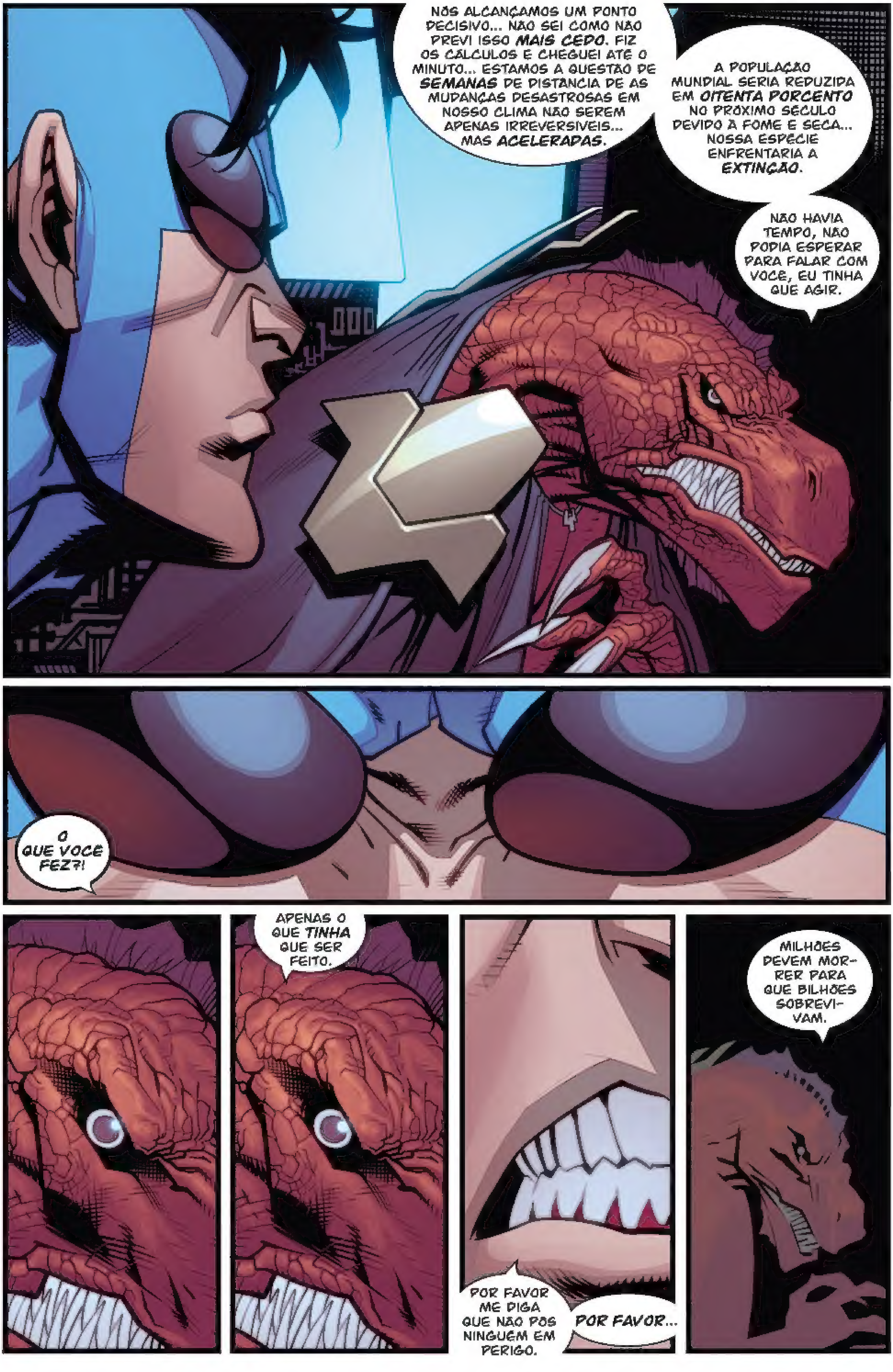
EU SÓ ESTAVA TENTANDO AJUDAR. ESPERO QUE ENTENDA. EVE PARECIA QUE ESTAVA NUMA PIOR, OS CLIENTES NA COMPANHIA DELA QUERIAM O *INVENCÍVEL*... ENTÃO FOI O QUE TENTEI DAR A ELES.
NÃO VOU AGIR COMO SE TIVESSE DIREITOS SOBRE O UNIFORME OU O NOME. É SÓ MANDAR QUE É *SEU*.
NÃO É ESSA A QUESTÃO. EU TE CHAMEI AQUI PARA DIZER "*CONTINUE*". NÃO ESTOU MAIS TÃO PREOCUPADO COM MEU LANCE DE HERÓI DIÁRIO.
ESTOU TENTANDO FOCAR MAIS NO "GRANDE CENÁRIO".
TER VOCÊ POR PERTO AJUDARÁ NISSO. ME LIBERAR PARA FAZER MAIS BEM.
NÃO ACHA QUE ISSO CAUSARÁ CONFUSÃO? EXISTIR DOIS INVENCÍVEIS?
NEM. QUANDO USO ESSE UNIFORME A MAIORIA DAS PESSOAS PENSAM QUE SOU OUTRA PESSOA MESMO.
O NOTICIÁRIO SEMPRE ME CHAMOU DE "*GAROTO INVENCÍVEL*". ERA HORRÍVEL.
TEM *CERTEZA* DISSO?
ABSOLUTA.
DIVIRTA-SE!

PRESUMO QUE ISTO SIGNIFIQUE QUE VOCÊ SE RECUPEROU COMPLETAMENTE DO VÍRUS PRAGA, E SEUS PODERES RETORNARAM.
É BOM TE VER.
COMO SABIA QUE ERA EU?
NÃO RECEBO MUITAS VISITAS AQUI.
E INSTALEI UMAS CÂMERAS DE SEGURANÇA APÓS AS INTRUSÕES RECENTES.

O QUE EU PERDI?
O QUE, DINOSAURUS? O QUE FOI?
VOCE ESTAVA **SEM PODERES**, NAO ESTAVA CLARO SE SUAS HABILIDADES RETORNARIAM. SE EU SOUBESSE, SE EU PUDESSE TER **PREVISTO**... TUDO ISSO PODERIA TER SIDO **EVITADO**.
TALVEZ AS COISAS PUDESSEM TER SIDO DIFERENTES SE CONSEGUISSEMOS TRABALHAR **JUNTOS** PARA RESOLVER ESSES PROBLEMAS.
DO QUE VOCE ESTA **FALANDO**?! NAO E ISSO QUE ESTAMOS **FAZENDO**?!
NAO HAVIA TEMPO A ESPERAR, EU TINHA QUE AGIR.
TEM QUE ACREDITAR EM MIM, EU ANALISEI OS DADOS POR INCONTAVEIS HORAS... **DIAS**.
ERA O **UNICO** JEITO...
DO QUE ESTA FALANDO?!
O QUE VOCE **FEZ**?!


NÓS ALCANÇAMOS UM PONTO DECISIVO... NÃO SEI COMO NÃO PREVI ISSO MAIS CEDO. FIZ OS CÁLCULOS E CHEGUEI ATÉ O MINUTO... ESTAMOS À QUESTÃO DE SEMANAS DE DISTÂNCIA DE AS MUDANÇAS DESASTROSAS EM NOSSO CLIMA NÃO SEREM APENAS IRREVERSÍVEIS... MAS ACELERADAS.
A POPULAÇÃO MUNDIAL SERIA REDUZIDA EM OITENTA PORCENTO NO PRÓXIMO SÉCULO DEVIDO À FOME E SECA... NOSSA ESPÉCIE ENFRENTARIA A EXTINÇÃO.
NÃO HAVIA TEMPO, NÃO PODIA ESPERAR PARA FALAR COM VOCÊ, EU TINHA QUE AGIR.
O QUE VOCÊ FEZ?!
APENAS O QUE TINHA QUE SER FEITO.
POR FAVOR ME DIGA QUE NÃO PÔS NINGUÉM EM PERIGO.
POR FAVOR...
MILHÕES DEVEM MOR-RER PARA QUE BILHÕES SOBREVI-VAM.

ONDE?!
QUE CIDADE?!
LOS ANGELES...
A CIDADE INTEIRA?!
TODO MUNDO?!
WHOOOSH!
ESTÁ MUITO ATRASADO.
REALMENTE LAMENTO QUE TENHA CHEGADO A ISTO, MEU AMIGO...

DEVO TER MINHA VINGANÇA!
EU ESPEREI TEMPO BASTANTE!

NAO SE ESQUEÇA QUEM ESTÁ NO CONTROLE AQUI, ANGSTROM.
ESSES DISPARATES NÃO SERÃO TOLERADOS.
EU TRANSFORMEI O MUNDO DE VOCES! FORNECI A VOCES UMA POPULAÇÃO QUE LHES ADORAM COMO DEUSES!
CADA DESEJO E CAPRICHO SEUS FORAM ATENDIDOS! VOCES TEM RECURSOS ILIMITADOS! EU TRABALHEI INCANSAVELMENTE PARA CONSTRUIR UM MUNDO PERFEITO PARA VOCES--ARRANCADO DE INCONTAVEIS DIMENSÕES!
O QUE MAIS VOCES PODERIAM QUERER DE MIM?!
...
NADA.
VOCE E LIVRE PARA IR. OS TECNICOS NAO TEM MAIS UTILIDADE PARA VOCE.

MARK?! O QUE FOI ISSO? OUVI DE LOS ANGELES-- ESTAMOS MONITORANDO A CIDADE E NÃO VEMOS NADA. NÃO CONSIGO TE ENTENDER!
E COMO CONSEGUIU ESTE NÚMERO!
DESCULPE, ESTAVA VOANDO BEM RÁPIDO.
E ROBÔ PÔS SEU NÚMERO NESTE TELEFONE QUANDO CONSTRUIU PARA MIM.
LOS ANGELES NÃO TEM ATIVIDADE INCOMUM ATUAL. ESTÁ QUIETA.
O QUE REALMENTE ESTÁ HAVENDO AQUI, MARK?
É LAS VEGAS TODA DE NOVO! TEMOS QUE ENCONTRAR AS BOMBAS ANTES QUE DINOSAUROS AS ATIVE-- NÃO TEMOS TEMPO!
PRECISO QUE PONHA TODOS AQUI! AGORA!
DINOSAURUS?!
DROGA, MARK-- SE APENAS UMA PESSOA PERDER A VIDA AQUI, ESSA SERÁ VOCÊ! VOCÊ FEZ ISSO!
PODE RALHAR COMIGO DEPOIS-- ME JOGUE NA PRISÃO-- MAS AGORA--
ME AJUDE A CONSERTAR ISSO!

CHOOM!
SKROGG!
ESPERE! ENCONTREI UMA DAS BOMBAS! MANDE ROBO OU ALGUEM PARA MINHA LOCALIZAÇAO PARA PODEREM DESAR-MA-LA.
PRECISO CONTINUAR PROCURANDO PELAS OUTRAS.

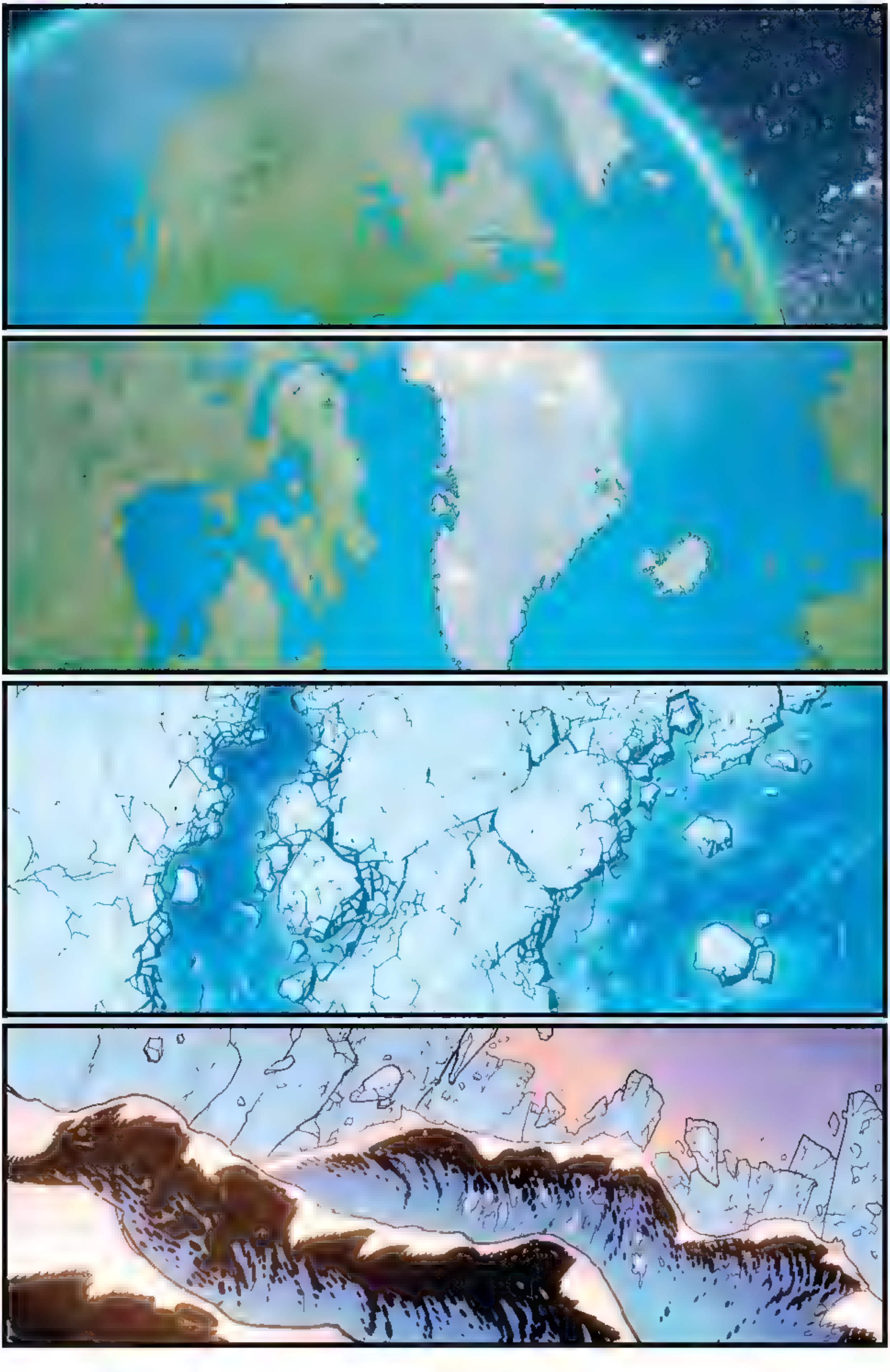
ALGUMA PREVISÃO PARA OS GUARDIÕES?! ISSO TUDO PODE DETONAR A QUALQUER SEGUNDO!
ESTÃO CHEGANDO NO LOCAL AGORA. ESTAMOS DISPERSANDO ELES EM GRUPOS DE BUSCA PARA PODEREM COBRIR MAIS TERRENO RAPIDAMENTE.
POP!
POP!
OBRIGADO, SRTA. POPPER.
INVENCÍVEL!
ME AJUDARIA DESARMAR ISSO SE EU TIVESSE ALGUMA IDEIA DO QUE REALMENTE É. SABE O QUE FOI QUE DINOSAURUS CONSTRUIU AQUI?
NÃO MESMO. AS BOMBAS QUE OBLITERARAM VEGAS ERAM MENORES, MAS FORAM O BASTANTE PARA TRANSFORMAR O DESERTO EM VIDRO. O QUE ACONTECEU LÁ TE DÁ ALGUMA PISTA DE COMO DESARMAR ESTAS?
DINOSAURUS DESTRUIU VEGAS COM EXPLOSIVOS DE HIDROGÊNIO ACELERADO LOCALIZADO... UMA INVENÇÃO MEMORÁVEL, E ESTE DISPOSITIVO NÃO TEM SEMALHANÇA COM ISSO--
ROBÔ, ESPERA UM SEGUNDO--
ENCONTREI OUTRA!

OK, INVENCIVEL ENCONTROU OUTRA BOMBA.
ROBO ESTA OCUPADO, PRECISAMOS TELEPORTAR ALGUM CABEÇUDO LA PARA DESATIVA-LA. AQUELE ESQUISITAO DO D.A. SINCLAIR ESTA DIS-PONIVEL?
OUTRUN, REPONDA! ACHEI QUE VOCE JA TERIA UMAS SEIS DESSAS A ESSA ALTURA.
APENAS *TRES*, SENHOR. EU AS MARQUEI NO GPS. AINDA PROCURANDO.
BEA
ROBO, TEMOS QUATRO OUTROS DISPOSITIVOS LOCALIZADOS. TEM CERTEZA QUE NAO SAO BOMBAS?
NAO PODEMOS COLOCAR UM CIENTISTA EM CADA UMA DESSAS COISAS E ESPERAR PELO MELHOR. QUAL O PLANO AQUI? ALGUMA IDEIA?
SEU EU TIVESSE UM PLANO DEFINITIVO PODERIAMOS TELEPORTAR TODOS MEUS DRONES ATIVOS AQUI, E EU PODERIA DESARMA-LAS REMOTAMENTE. INFELIZMENTE, AINDA NAO SEI COMO ISSO PODE SER FEITO-- TER OUTRO PAR DE OLHOS NISSO AJUDARIA.
CECIL? MANDE SINCLAIR E QUAISQUER OUTROS CABEÇUDOS QUE VOCE TIVER AQUI PARA AJUDAR O ROBO.
ROBO, ALGUMA PISTA DE COMO O QUE ESTAMOS LIDANDO AQUI? ALGUMA INDICAÇAO DO QUE EXATAMENTE ACONTECERA SE ESSAS COISAS EXPLODIREM A QUALQUER MOMENTO?
NOVAMENTE, NAO VEJO SINAIS DE QUE ESTE DISPOSITIVO SEJA CAPAZ DE DETONAR. ESTOU QUASE CERTO DE QUE *NAO* SAO DE NATUREZA EX-PLOSIVA.
ESPERE UM INSTANTE, HA UMA FONTE DE ENERGIA, MAS NAO ESTA ALIMENTANDO NADA PARA UMA EXPLOSAO. ESTA EMITINDO UM PULSO BEM ABAIXO DA SUPERFICIE. PRECISAREI FAZER UMAS LEITURAS, MAS SE O RAIO FOR PODEROSO BASTANTE E A FREQUENCIA ESTIVER AJUSTADA DA FORMA CORRETA, ISSO PODE ESTAR APLICANDO PRESSAO ARTIFICIAL NAS PLACAS TECTONICAS ABAIXO A FIM DE INDUZIR UM--
AH NAO--

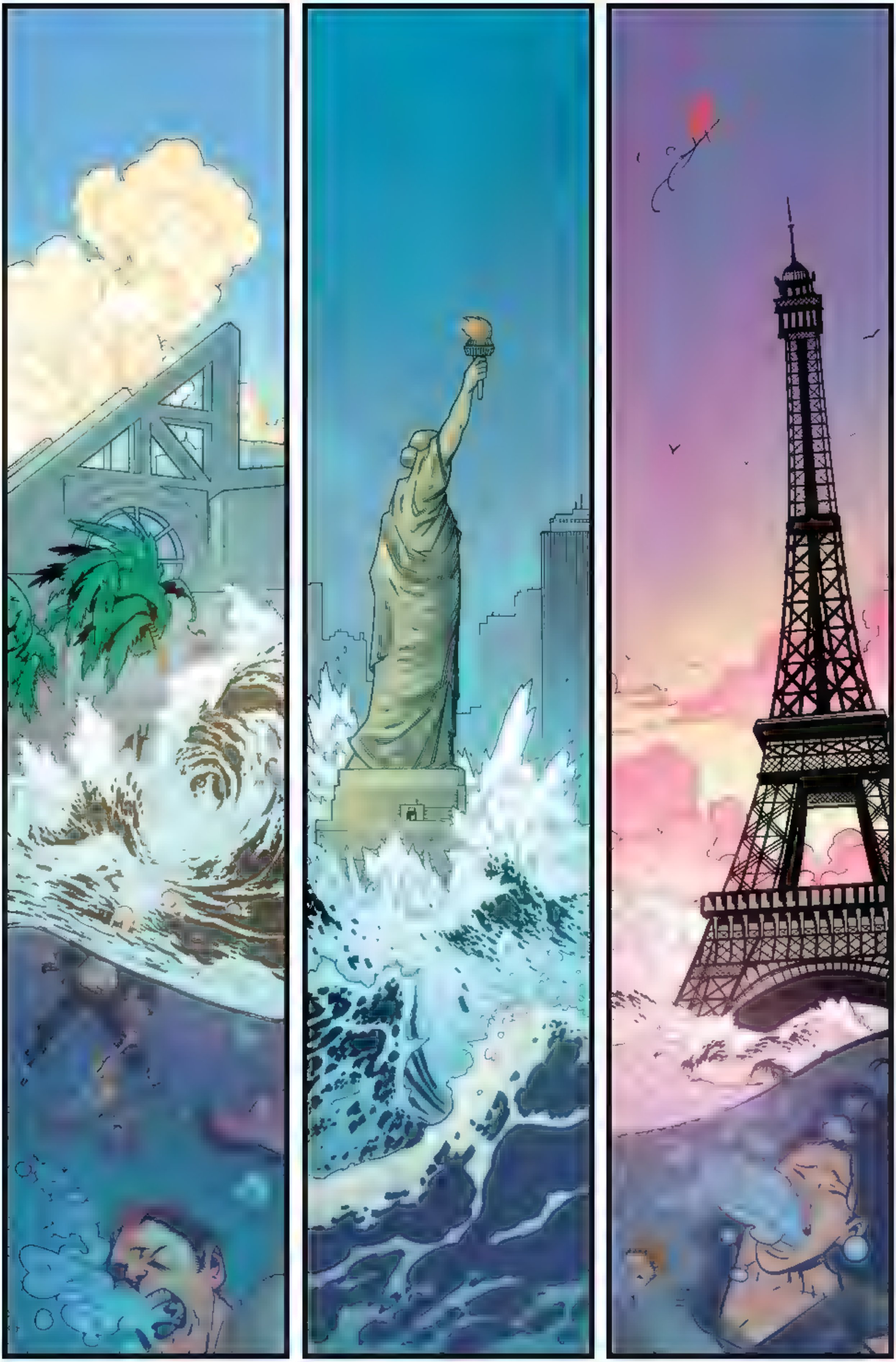
PRECISAMOS DESTRUIR ESSAS MÁQUINAS-- DESATIVAR O SINAL ANTES QUE ELAS DESMORONEM TODA A CIDADE!
SKRAGG!
PODE-XÁ!
KROOM!
DUVIDO QUE TENHAMOS ENCONTRADO TODAS-- MAS SE DESTRUIRMOS O BASTANTE DELAS PODE ENFRAQUECER O SINAL O SUFICIENTE PARA IMPEDIR O TERREMOTO!
FAZENDO O QUE POSSO!
WRAMM!
E TENHO MAIS TRÊS!
GRANDE TRABALHO, OUTRUN! ISSO FUNCIONOU-- ACHO QUE ESTÁ PARANDO!

MAS O Q--?!
E LAS VEGAS TODA DE NOVO-- PORQUE?! PORQUE VOCE FEZ ISSO?! PRECISO DE RESPOSTAS, CARA!
PORQUE LAS VEGAS NÃO FOI O BASTANTE.
PARE.. APENAS PARE. ESTA DESPERDIÇANDO SUAS HABILIDADES. SALVAR ESSAS PESSOAS, ESTA ABAIXO DE VOCE.
VOCE E ESPERTO BASTANTE PARA VER ISSO. PORQUE SALVAR UM QUANDO PODE SALVAR BILHOES? QUANTAS VEZES EU TE DISSE ISSO?
E AINDA, AQUI ESTA VOCE-- AINDA VOANDO POR AI, TENTANDO IMPEDIR A MORTE DE TÃO POUCO, ENQUANTO AS VIDAS DE TANTOS... PENDEM NA BALANÇA.
E PATETICO!
VOCE E LOUCO!
E SEI QUE VOCE NÃO ACREDITA MESMO NISSO.

"VEJA ELES LA EMBAIXO, TAO TRISTE E INUTEIS. ESTA EQUIPE-- OS GUARDIOES DO GLOBO... TAO BURROS.
"ELES CORREM POR AI, SALVANDO PESSOAS UMA A UMA, MAL CONTORNANDO O PROBLEMA, SEM FAZER NADA PELO BEM MAIOR?
"QUER SER COMO ELES?
"ELES NEM SABEM O QUE ACONTECEU AQUI!"
ELES SABEM EXATAMENTE O QUE ACONTECEU AQUI-- UM LUNATICO MATOU MILHARES DE PESSOAS... TUDO POR MINHA CAUSA!
EU CONFIEI EM VOCE! PENSEI QUE VOCE QUERIA AJUDAR AS PESSOAS!
E PENSEI EM VOCE E EU TRABALHANDO JUNTOS PARA SALVAR O MUNDO-- ISSO ACABOU-- JA ERA!
E? VAMOS TER QUE ESPERAR PRA VER ISSO, NAO E?
VOCE E ESPERTO, MARK GRAYSON. MUITO ESPERTO, MUITO UTIL.
MAS APARENTEMENTE, E PARA MEU DESAPONTAMENTO, NAO ESPERTO O BASTANTE PARA VER QUE TUDO ISSO FOI APENAS UMA MERA DISTRAÇÃO.
O QUE?
UMA DISTRAÇÃO DO QUE?!



ME DIGA--
O QUE?!
VOCE ESTA AGINDO COMO SE OUTRA COISA ACABASSE DE ACONTECER--MAS NAO HOUVE NADA.
VOCE PRECISA TER UMA VISAO MAIS AMPLA.
VOOSH!
O QUE VOCE FEZ?! PARA O QUE ESTOU OLHANDO?!
CONTINUE OLHANDO...
OH, DEUS...



VOCE ESTA MATANDO TODO MUNDO.

PENVINCIPALS

WRITE US @:

INVINCIBLE@SKYBOUND.COM

I'm with Dinosaurus on this one. We're all going out in a Soundgarden-scored disaster. Dark days are ahead. Glad we're riding this out together.

Oh, you New Yorkers... sheesh, like it's the end of the world or something! Don't be so dire. Invincible will save the day... or will he? Man, these issues are going to be intense!

Letters?!

Dear Robert, Ryan, Cory, Cliff, John, and Sean,

I just gotta say that issue 96 was one of the finest comics I've had the pleasure of reading. It was firing on all cylinders this month. You really should have stamped "This one has it all" on the cover. You managed to touch on all your plot lines. I was laughing out loud at the interactions between Mark and Eve. Then the reveal that General Kregg has already impregnated 12 Earth women, and loves them all, hilarious. Mark and the gang are so screwed. No other comic delivers on this level. Genre defying really.

Cory, your pencils look amazing. The design of Monster Girl and Robot's costumes is so cool. They both look beautifully otherworldly. The entire Flaxan planet has been a treat. I'm always a little worried when Ryan takes a break but having both your styles in the book compliment each other perfectly. I hope to see your name on the cover again soon.

Robert, I wanted to ask you about your writing process quickly. I've read a lot about the Levitz paradigm recently and saw the pictures of Jonathan Hickman's charts and graphs to juggle plot points in FF. I was just wondering if you did the same thing to track plot points in Invincible. Issue 96 especially seemed to demonstrate this style of writing. As a main plot point ends, subplots move up to take their place. The Flaxan invasion ends, and both the Viltrumite plot line and the Dinosaurus plots are moved forward along with Mark/Eve relationship and Robot/Monster Girl. You have at least six plots going at once. How do you keep them all straight? How do you decide which plots to let simmer and which plots to push forward? Whatever you're doing, it's working.

No, it's not. For the most part, aside from random notes on my phone and on my handwritten issue-to-issue plots, I keep all this in my head... which is one of the reasons you're seeing Angstrom Levy in this issue, issue 98, for the first time since ISSUE 64! (I think it was 64...) ANYWAY, it's really not all that complicated. I list the plot threads to keep track of them, but all the ins and outs of where I plan to go... I just let that rattle around and take shape in my head over the months (or years) of work time before I get around to plugging it into a script.

Thanks again for all your hard work, guys, your book sets the bar for superhero comics. With so many comics relying on retcons, renumberings and rehashes, INVINCIBLE is one of the only ones I still look forward to. Four issues in three months is the best Christmas present I could have asked for.

And Ryan, mail some art to Splash Page before you decide you hate it and burn it all. I'll buy some

Jason Wanvig

HA! Ryan, you'll never live that down! You crazy man! YOU SHOULD HAVE SENT THOSE PAGES TO ME!

Hello Kirkman and gang,

Wanted to thank y'all for consistently putting out my favorite comic book of all time. Granted, this whole dilemma Mark has been enduring the last few issues has been gut wrenching, I still am anxiously awaiting each episode with a smile on my face.

I was thankful to have been an attendee at Morrisoncon this past month for my 10th anniversary (I've got a cool wife). Enjoyed listening to Kirkman at his panels and more importantly speaking to him regarding an Invincible script I wrote. Sadly, legal issues prevented him from being able to read my great motion picture adaptation of this comic I love, but, I wanted to offer my services as the next writer of Invincible. It's been hinted at both here and at Morrisoncon that Kirkman would, at some point, leave the book. Keep me in mind. Keep up the great work. Love you guys.

Sincerely,
Rob Hagemeister

I've heard Robert saying the same thing—and maybe if Disney offers him a buyout that will happen sooner than later—but my question to you (and everyone lining up behind you...), why don't you create your own Invincible? If you have the drive to write a screenplay, get out there right now and make more better comics. Don't wait for this guy to fill his Uncle Scrooge vault!

(I'm sure we're not done dispensing career advice yet...)

My Uncle Scrooge vault? Nice... In all honesty, the guy who would ideally take over for me on INVINCIBLE is probably about eight years old right now, or better yet, not even born yet (Unless Brian K. Vaughan wants the gig! I'd give up now just so I could read his issues!). I have no intention of leaving this book any time soon. I'd love it if Ryan and I were still bickering and working together in thirty years.

As long as I still have enough time for a swim in me wee money bin!

Robert mother loving Kirkman!

When will we see Battle Beast again?

Thanks,
Leo Nieves

Oh shit...

NOT SOON. . but eventually.

I love Battle Beast, so I'm writing in, as requested in issue #96 -- which was excellent, by the way. For Christmas, I'd really like to see Battle Beast, Monster Girl and Dinosaurus form a team.

That is all.

Kelvin

OH SHIT…

That'd be a pretty awesome spin-off.

Invinciteam,

BATTLE BEAST! He would put the hurt on Dinosaurus or anyone else for that matter! (Thragg doesn't count *coughcough*). Any time you throw me some BATTLE BEAST I'm a happy man. Say his name in a victorious manner, it sounds good coming out of anyone's mouth. Kirkman, you don't give my boy enough love and I tell people that, now I'm just backing Sean up. Greatest character in the book. That's right, even Ottley secretly knew that when "the death of everyone" poster popped into his head that BATTLE BEAST was there! Let him show up at #100 it's a wrap for everyone, that fool is a problem! Even Michonne can get it! BATTLE BEEEAST!!!

P.S. on second thought, Thragg can catch it too..

P. Rowan
Boston

BATTLE! BEAST! The movement has begun! Let's just say, steps have been taken that this story is more possible than it was last month—for the Beast and your other Invincible Universe favorites. So if there's a greater groundswell for the Actioneers or that space guy with hands for feet—and all that would take is FOUR people—speak up.

Wait, which one is Battle Beast again?

Sir Kirkman,

What advice would you give to an aspiring comic book writer/artist who is getting sick of attending art school? Sure, plenty of the classes I loathe will make me a more rounded artist if I end up deciding on a different profession, but that's too damn logical. Can you think of a compelling reason not to drop out of art school to start working on comics now?

(See, MORE career advice…)

Why not just do both? Hedge your bets, although, I don't know of anyone who has succeeded because of art school, I think you could just as easily just practice for four years. If you HAVE the talent, you'll get better. And if you have NO talent, no amount of art school will help you… so you're screwed anyway. It will teach you dicipline, which I must say, is something every professional artist needs. So… where was I? Drop out!

No, don't… just ride it out, hone your craft and write on the side, cry baby!

Have you ever seen the show Parks and Rec? Cause the I'm pretty sure their Ron Swanson is a Viltrumite.

Also, something that's been bugging me the past 2 months, when does the GUARDING THE GLOBE timeline take place relative to the INVINICBLE timeline? Were the Guardians saving the Bengali folks from a mudslide before or after the most recent Flaxian invasion?

After. Robot and Monster Girl popped back in at the end of the first GLOBE miniseries. Also, you're about to start dropping THE WALKING DEAD spoilers, so I had to censor your ass.

Before you get to that, Guarding The Globe (the regular series) takes place after the Flaxan Invasion.

Even though SPOILER was one of my favorite characters in TWD, and I was deeply saddened with SPOILER, I'm glad you SPOILER. Especially in the brutal way you did. If SPOILER hadn't been the groovy character SPOILER was, and if you hadn't been the diabolical sadist you are, I wouldn't have felt anything from that scene. So I'm looking forward to the 100th issue of INVINCIBLE, and whatever treachery you have in store for us readers.

But seriously, everyone knows Glenn died, right?

Wow, dude… that's so funny I'm leaving it in. Sorry, everyone. Holy CRAP!

And though you've proven you don't need to kill off characters to make a compelling story, I hope you don't pull any shenanigans like you did with Conquest impaling Eve. When characters die, or appear to die, or get ever so close to dying, and then recover like nothing happened, it takes all the value out of their lives.

I've learned my lesson on that. No more characters dying and then not actually dying… no sir.

Keep up the stellar work you crazy kids! Especially Ryan and Cliff. You fellas draw the best violence.

Jeff

They really do.

Kirkman,

Nothing to see here. I still don't really Get the character of Invincible—now known as lowly Mark Grayson! I feel like I know Nightwing, Dick Grayson, a lot better. I don't know why That is, I mean they're pretty much the same character, right? As for "Everyone Dies," without so much as a question mark: What's that about? No wait, don't tell me! You're doing "Invincible In Hell", right? Cause that would not be very original--duh; everyone from Wolverine to Namor to Hellboy has done that. If I sound frustrated, I am. This issue, 96 I think--although who can keep track of this mess?--was okay…maybe even good. But what the heck is this obsession you have with the whole Monster Girl and Robot in the Flaxan dimension thing??? They were there for a long time…okay, we get it. This, and the cliffhanger from this issue…I for one didn't even understand. Not at all! So any time you want to make this into a real series like GUARDING THE GLOBE is, ah…let me know, okay? THE WALKING DEAD > INVINCIBLE, too. Hey, how come nobody writes letters to "PenVinciPals"? Isn't that what this l-c is called? L-c = letter-column.

Sincerely,

Andrew J. Shaw

PS: The confrontational me is back, baby!

Did you bang Atom Eve, too?

You don't feel like you know Mark because you have the memory of a goldfish, and Mark hasn't been prominently featured in recent issues. BOOM!

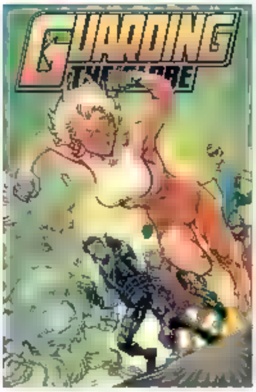
Three more weeks, one more issue: INVINCIBLE #99: THE DEATH OF EVERYONE PART TWO! In which Ryan ABSOLUTELY TEARS SHIT UP.

-Sean Mackiewicz

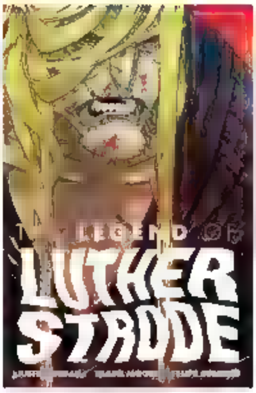
Man oh, man! Issue 99 is gonna blow doors off! Look out world, here comes awesome! See you then!

-Robert Kirkman

DON'T MISS THE NEXT ISSUE!



GUARDING THE GLOBE #4
ON SALE NOW



THE LEGEND OF LUTHER STRODE #1 (of 6)
ON SALE NOW

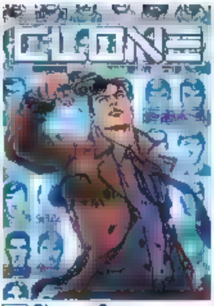
THIEF OF THIEVES #11
ON SALE NEXT WEEK

☐ The Activity #10

☐ Age of Bronze #32

☐ Artifacts #23

☐ Change #1 (of 4)



☐ Clone #2

☐ Comeback #2 (of 5)

☐ Creator Owned Heroes #7

☐ Cyber Force #2

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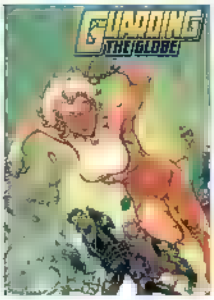

☐ Guarding the Globe #4

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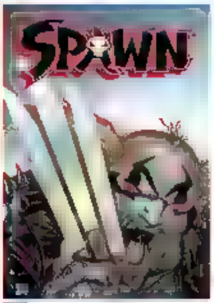

☐ Spawn #226

☐ Storm Dogs #2 (of 6)

☐ Super Dinosaur #16

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☐ Where is Jake Ellis #2 (of 5)

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☐ Youngblood #75

Question of the Month

"WHAT WOULD YOU WANT YOUR SUPERPOWER TO BE AND HOW WOULD YOU USE IT?"

DECEMBER 2012

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DEGREE BRIAN WOOD

Image Comics published Brian Wood's first series, Channel Zero, in 1997 to considerable critical acclaim, and Wood has continued to produce comics and graphic novels at a brisk pace ever since. Focusing almost entirely on creator-owned works, he's become one of the most notable creators of the last decade. He's earned multiple Eisner Award nominations and editions of his work have been published in close to a dozen foreign languages. He is most known for original series such as DMZ, Northlanders, Demo, and Local.

Starting in 2012, Wood kicked off the second major phase of his career with the original series The Massive and Anthem, as well as Star Wars and Conan the Barbarian for Dark Horse Comics and The X-Men for Marvel. His creator-owned collaboration with artist Ming Doyle, MARA, will be published by Image Comics in December.

What are you working on right now?
I'm getting notes from an issue of X-Men from my editor, and planning on knocking out a Star Wars script by the end of the week. I'm actually heading to a Star Wars convention this weekend, and then by Monday I have an Ultimate X-Men due. (And since this interview took me a couple days, separated by a week, to complete, here's a bonus answer: today it's an issue of The Massive)

What's the best part of your job?
The best part is always the fact I can work at home, in my own space, in a (mostly) quiet house and still feel connected to my family. I stopped having to commute and sit in an office ten years ago and I'm still grateful on a daily basis. Any time that I have a stress dream, it's always about that: going back to a day job in a cubicle.

What's the worst part of your job?
Deadlines. There's a lot of perks to being a comics writer, but one of the biggest responsibilities, if not THE biggest, is that everyone else is counting on me to deliver work so they can eat. The writer's at the top of that assembly line and nothing moves if I screw up.

How did you first discover comics?
I was in art school, majoring in illustration, and someone told me that these editorial illustrators I knew and liked, Dave McKean, Kent Williams, Bill Sienkiewicz, also made comic books. So I got a late start, but I came into it the right way, seeking out creators and their creator-owned work.

If you weren't working in comics, what would you be doing?
I'd still be working in design, I'm sure. I had a career doing graphic design for the videogame industry before I quit to go write comics. I'm sure I'd be sitting in a cubicle somewhere hating my life.

What's the best thing a fan has ever said to you?
I'm sure I'm forgetting some awesome story, but something I hear a lot is that one of my books was the gateway drug for someone's friend or girlfriend or boyfriend, or that one of my books was what got someone back into comics after a long time away. That's really the best compliment: that one of my books made someone love comics. Hard to top that.

I did, however, just find out that I met Jordie Bellaire, colorist on Mara, at some show when she was THIRTEEN and sold her a copy of one of my books. I've never felt older.

What's the biggest influence on your work?
I don't know. Haha. I don't know how to answer that. It's not any one thing, or one person. My work is sort of all over the place in terms of tone and subject matter and I think my inspiration is probably just as varied.

What is the single work of which you're most proud?
Local and Northlanders. I can't pick just one. Right now it's those two books.

Own up to one of your guilty pleasures.
Wheeling and dealing on eBay, mostly vintage guitars and related equipment. That's not really a thing to be guilty about, but the volume and frequency I have going on probably is. It's best if no one knows the details.

What was the last comic book you bought?
Probably Peter Bagge's RESET from Dark Horse. I have an open subscription to the Dark Horse Digital store so everything there is available to me for free, but I still bought RESET. Peter Bagge is a creator I unconditionally love. His HATE was the first series I bought and read, and he's earned a lifetime of loyalty from me.

If you could be someone else for a day, who would it be?
I don't even want to be someone else, but I do wish I had other people's talents.

Pick three things you couldn't live without.
The Pogues, Wilco, the Jesus and Mary Chain.

What's the strangest thing you have in your house?
I'm way too boring to have oddities and curiosities in the house, to be honest. Well, I do have a set of taxidermy coathooks made out of deer legs, which my wife finds horrifying, but that's the sort of thing I grew up with so I actually think it's comforting.

What makes you laugh?
Most things make me laugh at some level, which is a good thing. I think it's how I keep sane.

What is one of your favorite places?
I grew up in Vermont and each time I visit I fall more and more back in love with the place.

What music are you listening to these days?
I grew up listening to exclusively folk, both American and Celtic, and until I was allowed to buy my own music, which was probably age 14, that's what I listened to. That and the Beatles, thanks to my older sister. In recent years I've been rediscovering all that folk and finding a lot of comfort in it and I feel pretty blessed to have had that exposure early on and for so many years. Not to sound like a snob, but I'm happy to have been raised with that level of music than the sort of stuff my own kids seem to be attracted to, which isn't all that bad but is pretty shallow in comparison to someone like Pete Seeger.

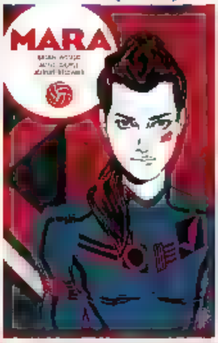
Who is your best friend?
My wife, of course.

What's the best advice you've ever received?
As it pertains to the business of comics, there is one bit that rises above all else: no one cares about your book more than you do. That sounds sort of bland and general, but especially when dealing with original creations you need to be very careful with what you own.

When was the last time you were truly frightened?
I have a really bad habit of daydreaming these horrible worst case scenarios and playing them out in my head. I think I must do this as some sort of subconscious-level catharsis, but when I carry my little kid down the stairs sometimes I think about tripping and falling, sustaining injuries, the ER, and so on. It gets grim and often really freaks me out. Why do I do that?

What would you like to see happen in comics in the next 12 months?
A big increase in digital readership in sales and the direct market remaining unaffected. Then we can all relax a little bit, realize there is nothing to worry about, and get on with it.

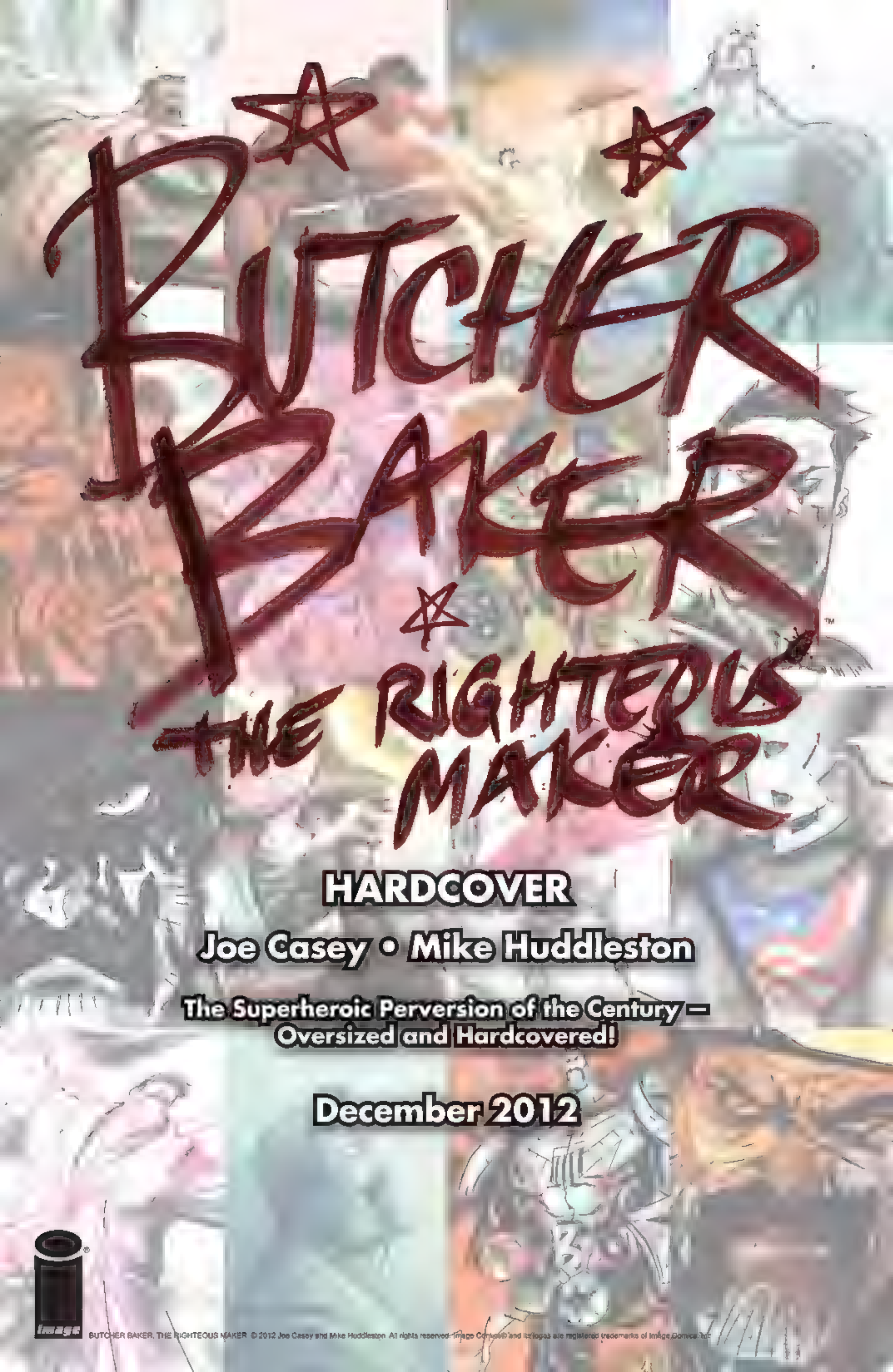
MARA #1 (OF 6)



HIP FLASK: OURBOROUS

BLACKACRE #1

THE LEGEND OF LUTHER STRODE #1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I LOVE TROUBLE

BRIAN WOOD
MING DOYLE
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MARA™
NEW SERIES
DECEMBER 2012
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"Comics aren't just words + pictures. There is something magical that happens when the two combine and make something greater than the sum of their parts. It's unique to the medium, and it's what's kept me loyal for fifteen years and counting."
BRIAN WOOD
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